

	YEAR 1			YEAR 2			YEAR 3			YEAR 4			YEAR 5			YEAR 6		
	FALL	SPRING	SUMMER	FALL	SPRING	SUMMER	FALL	SPRING	SUMMER	FALL	SPRING	SUMMER	FALL	SPRING	SUMMER	FALL	SPRING	SUMMER
DESIGN STUDIO  Studios are 6 credits except for ARH 110 Onsite 5th year students choose between Thesis and Community-based Design	ARH 110 Studio 1 Conceptual Design	ARH 150 Studio 2 Spatial Ordering		ARH 210 Studio 3 Site Operations	ARH 255 Studio 4 Assembly & Context		ARH 315 Studio 5 Advocacy in Design	ARH 350 Studio 6 Site & Bldg Perf.		ARH 410 Studio 7 Tectonics & Structure			ARH 450 Studio 8 Integrated Design			ARH 510 Studio 9	ARH 550 Studio 10	
MEDIA & PROCESS  Onsite students in 2nd year and above can take ARH 512 instead of ARH 230  15	ARH 170 Projective Drawing	ARH 180 2D Digital Visual Media		ARH 390 3D Digital Visual Modeling			ARH 399 Building Information Modeling		ARH 230 Color							ARH 498 Collab.	ARH 498 Collab.	
SYSTEMS & 24 TECHNOLOGY  LA 296 Applied Physics is a pre-req for ARH 320 Structures ARH 420 Structure must be taken concurrently					ARH 239 Materials & Methods		ARH 320 Structures Wood & Steel	ARH 330 Structures Concrete & Masonry	Participatory	ARH 420 Structures Systems Investigation			ARH 440 Environmental Controls					
with ARH 410 Studio 7 ARH 440 Env. Controls must be taken concurrently with ARH 450 Studio 8					ARH 240 Site Design & Mapping			ARH 430 Climate & Energy Use					ARH 441 Tectonics: Code Analysis					
HISTORY & THEORY  3 ARH credits + 15 LA credits ARH 498 students must take ARH 512 Participatory Design instead of ARH 529 Theory				LA 219* Histories of Architecture	LA 249* History of Renaissance					LA 319* History of Architecture Modernity	LA 429* Architecture Theory				LA 449* Urban Design Theory	ARH 529 Theory		
SOCIETY & PROFESSION 3 3 ARH credits + 6 LA credits Take LA 485 earlier if waived out of LA or math classes						LA 485* Tell Your Story	LA 292* Program- ming & Culture				ARH 475 Professional Practice					Participatory		
LIBERAL ARTS 45 credits total required * denotes required LA classes	LA 101 Artistic Resilience		LA 108* Composition for the Artist								LA Elect. LA 359 Urban Sociology			LA Elect.				
MATH & PHYSICS  Take math placement test to avoid falling behind with pre-reqs. Waived math classes can be substitued with other classes.	Math Placement Test	LA 255 College Math	LA 271 College Algebra & Geometry	LA 293 Precalculus & Trig		LA 296* Applied Physics								Breadth 1 Music & Art Influences				
BREADTH 15 15 credits total required	Breadth LA 148 Classical & Contemp.													Breadth 2 Studio & Media Arts		Breadth 3 Language, Culture, Humanities	Breadth 4 Graphics, Entr. Skills	
CREDITS 162	12 credit max	12 credit max	6 credits	15 credits	15 credits	6 credits	15 credits	12 credits	3 credits	12 credits	9 credits	0 credits	12 credits	9 credits	3 credits	12 credits	9 credits	0 credits
ARE 5.0 Exams  1. Practice Management (PcM) 2. Project Management (PjM) 3. Programming & Analysis (PA) 4. Project Planning & Design (PPD) 5. Project Development & Documentation (PDD) 6. Construction & Evaluation (CE)									ARE Exam PA Exam sequence to match AXP experience		ARE Exam PPD Exam sequence to match AXP experience	ARE Exam PcM Exam sequence to match AXP experience		ARE Exam PjM Exam sequence to match AXP experience	ARE Exam PDD Exam sequence to match AXP experience	ARE Exam CE Exam sequence to match AXP experience		CSE California Supplemental Exam after graduation and completion of AXP
<b>AXP Experience</b> (3,740 hrs)  1. Practice Management (160 hrs)							500 AXP hours during Year 3 Example: 17 hr/wk for 33wk/yr			1,370 AXP hours during Year 4 Example: 32 hr/wk for 48wk/yr			1,370 AXP hours during Year 5 Example: 32 hr/wk for 48wk/yr			500 AXP hours during Year 6 Example: 17 hr/wk for 33wk/yr		
<ol> <li>Project Management (360 hrs)</li> <li>Programming &amp; Analysis (260 hrs)</li> <li>Project Planning &amp; Design (1,080 hrs)</li> <li>Project Development &amp; Documentation (1,520 hrs)</li> <li>Construction &amp; Evaluation (360 hrs)</li> </ol>	*Students must continue to accrue AXP hours to stay in the IPAL program			Apply for IPAL in 2nd year			*Not all hours worked qualify as AXP hours. NCARB recommends 90% conversion rate. ie, 17 hr/wk will equate to 15.3 AXP hours/wk 15.3 hr x 33 wk = 505 hr/yr			*Not all hours worked qualify as AXP hours. NCARB recommends 90% conversion rate. ie, 32 hr/wk will equate to 28.8 AXP hours/wk 28.8 hr x 48 wk = 1,382 hr/yr			*Not all hours worked qualify as AXP hours. NCARB recommends 90% conversion rate. ie, 32 hr/wk will equate to 28.8 AXP hours/wk 28.8 hr x 48 wk = 1,382 hr/yr			*Not all hours worked qualify as AXP hours. NCARB recommends 90% conversion rate. ie, 17 hr/wk will equate to 15.3 AXP hours/wk 15.3 hr x 33 wk = 505 hr/yr		